

Graph Signal Processing and Applications ¹

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Acknowledgements

- Collaborators

- **Dr. Sunil Narang** (Microsoft), **Dr. Godwin Shen** (Northrop-Grumman), **Dr. Eduardo Martínez Enríquez** (Univ. Carlos III, Madrid)
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Next Section

- 1 Introduction
- 2 Wavelet Transforms on Arbitrary Graphs
- 3 Applications
- 4 Conclusions

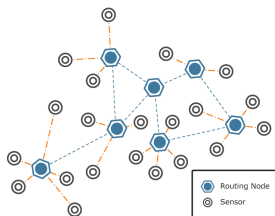
Motivation

Graphs provide a flexible model to represent many datasets:

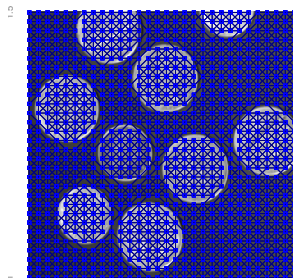
- Examples in Euclidean domains



(a)



(b)

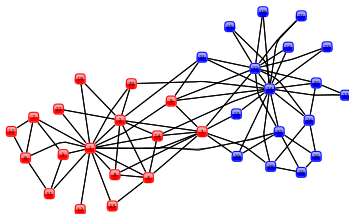


(c)

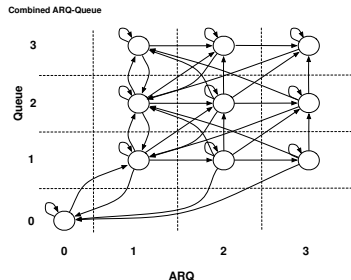
(a) Computer graphics² (b) Wireless sensor networks³ (c) image - graphs

Motivation

- Examples in non-Euclidean settings



(a)



(b)

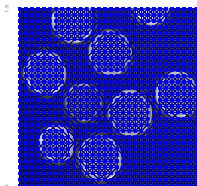
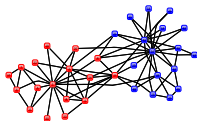
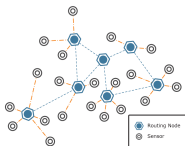
(a) Social Networks ⁴, (b) Finite State Machines(FSM)

Graphs can capture complex relational characteristics (e.g., spatial, topological).

Graph Signal Processing?

- Graph: Assume fixed
- Signal: set of scalars associated to graph vertices
- Define familiar notions: frequency, sampling, transforms, etc
- Use these for compression, denoising, interpolation, etc

Examples



- **Sensor network**

- Relative positions of sensors (kNN), temperature
- does temperature vary smoothly?

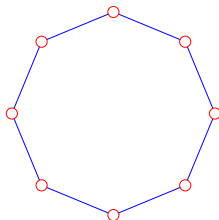
- **Social network**

- friendship relationship, age
- are friends of similar age?

- **Images**

- pixel positions and similarity, pixel values
- discontinuities and smoothness

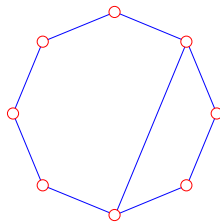
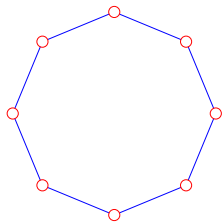
What do we know about transformations on Graphs?



$$\mathbf{L} = \begin{pmatrix} 2 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 2 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 2 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 2 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2 \end{pmatrix} - \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

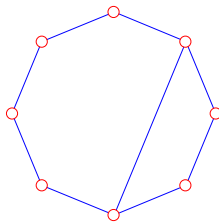
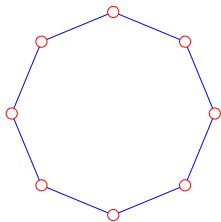
- **A** and **D**: adjacency and degree matrices, **L** = **D** – **A**: graph Laplacian
- **L** can be interpreted as a local (high-pass) operation on this graph
- Circulant matrix – Eigenvectors: DFT

Graphs



- Can we do similar things on more complex graphs?

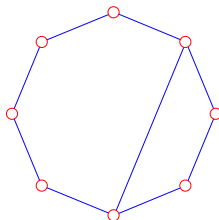
Graphs



- Can we do similar things on more complex graphs?
- Yes! But things get more complicated

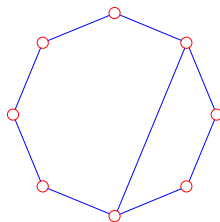
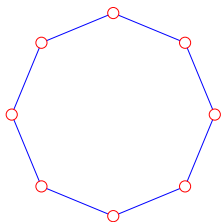
Graphs

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & \mathbf{1} & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & \mathbf{1} & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

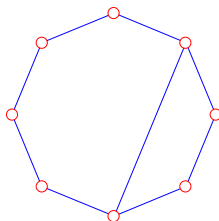
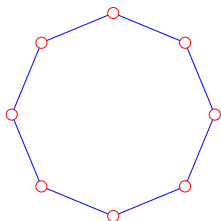


- **A** is no longer circulant – no DFT in general, but...
- Polynomials of $\mathbf{L} = \mathbf{D} - \mathbf{A}$ or \mathbf{A} are local operators
- There will be a frequency interpretation: eigenvectors of \mathbf{L} .

What makes these “graph transforms”?



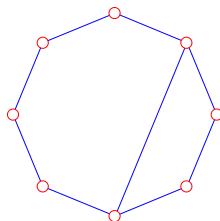
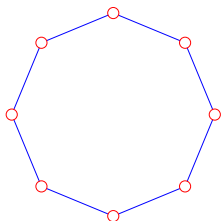
What makes these “graph transforms”?



- Graph-based shift invariance – Operator is the same, local variations captured by **A** or **L**.

$$\mathbf{H} = \mathbf{L} = \mathbf{D} - \mathbf{A}$$

What makes these “graph transforms”?



- Graph-based shift invariance – Operator is the same, local variations captured by \mathbf{A} or \mathbf{L} .

$$\mathbf{H} = \mathbf{L} = \mathbf{D} - \mathbf{A}$$

- This can be generalized:

$$\mathbf{H} = \sum_{k=0}^{L-1} \alpha_k \mathbf{L}^k \quad \text{or} \quad \mathbf{H} = \sum_{k=0}^{L-1} \alpha_k \mathbf{A}^k$$

- Or alternatively, based on Graph Fourier Transform

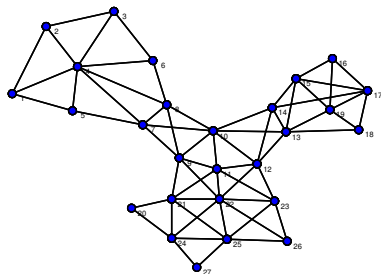
Summary

- Localized linear operations on graphs using polynomials of \mathbf{A} or \mathbf{L} .
 - Frequency interpretation is possible for eigenvectors of \mathbf{A} or \mathbf{L} .
 - A great deal depends on the topology of the graph
-
- In what follows we consider mostly undirected graphs without self loops and use \mathbf{L} .
[Shuman, Narang, Frossard, Ortega, Vandergheysnt, SPM'2013]
 - Other approaches are possible based on \mathbf{A}
[Sandryhaila and Moura 2013]

Research Goals

- Extend signal processing methods to arbitrary graphs
 - Downsampling, graph-frequency localization, multiresolution, wavelets, interpolation
- Outcomes
 - Work with massive graph-datasets: localized “frequency” analysis
 - Novel insights about traditional applications (image/video processing)
 - New applications
- This talk
 - Graph Signal Processing – intro
 - Graph Filterbank design
 - Applications
 - Depth image coding
 - Semi-supervised learning (2nd talk!)

Graphs 101



- Graph $G = (\mathcal{V}, E, w)$.
- Adjacency matrix \mathbf{A}
- Degree matrix $\mathbf{D} = \text{diag}\{d_i\}$
- Laplacian matrix $\mathbf{L} = \mathbf{D} - \mathbf{A}$.
- Normalized Laplacian matrix $\mathcal{L} = \mathbf{D}^{-1/2} \mathbf{L} \mathbf{D}^{-1/2}$
- Graph Signal $\mathbf{f} = \{f(1), f(2), \dots, f(N)\}$

- Assumptions:

1. Undirected graphs without self loops.
2. Scalar sample values

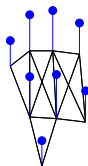
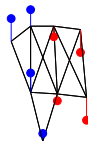
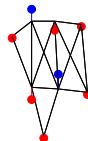
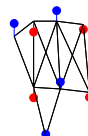
Spectrum of Graphs

- Graph Laplacian Matrix $\mathbf{L} = \mathbf{D} - \mathbf{A} = \mathbf{U}\mathbf{\Lambda}\mathbf{U}'$
- Eigen-vectors of \mathbf{L} : $\mathbf{U} = \{\mathbf{u}_k\}_{k=1:N}$
- Eigen-values of \mathbf{L} : $\text{diag}\{\mathbf{\Lambda}\} = \lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_N$
- **Eigen-pair system $\{(\lambda_k, \mathbf{u}_k)\}$ provides Fourier-like interpretation — Graph Fourier Transform (GFT)**

Graph Frequencies

(a) $\omega = \pi/4 \times 0$ (b) $\omega = \pi/4 \times 1$ (c) $\omega = \pi/4 \times 4$ (d) $\omega = \pi/4 \times 7$ 

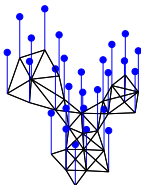
DCT basis for regular signals

(a) $\lambda = 0.00$ (b) $\lambda = 0.04$ (c) $\lambda = 1.20$ (d) $\lambda = 1.55$ 

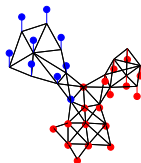
Eigenvectors of an arbitrary graph

Eigenvectors of graph Laplacian

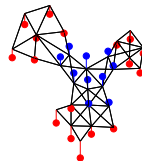
(a) $\lambda = 0.00$



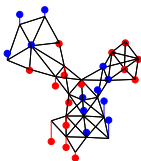
(b) $\lambda = 0.04$



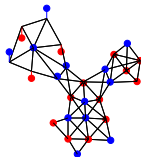
(c) $\lambda = 0.20$



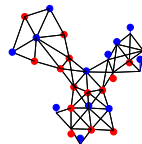
(d) $\lambda = 0.40$



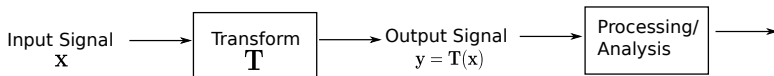
(e) $\lambda = 1.20$



(f) $\lambda = 1.49$



Graph Transforms

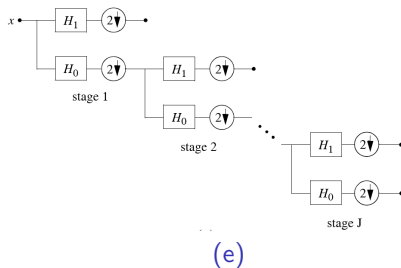
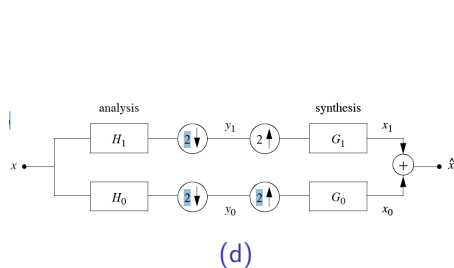


- Desirable properties
 - Invertible
 - Critically sampled
 - Orthogonal
 - Localized in graph (space) and graph spectrum (frequency)
- Local Linear Transform
- Can we define Graph Wavelets?

Next Section

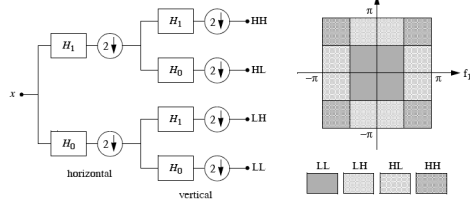
- 1 Introduction
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Discrete Wavelet Transforms in 2 slides – 1



From Vetterli and Kovacevic, Wavelets and Subband Coding, '95

Discrete Wavelet Transforms in 2 slides – 2



(a)



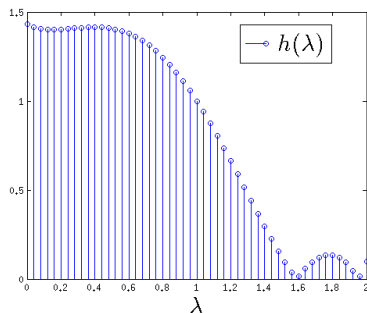
(b)

Note: Filters have some frequency and space localization

From Vetterli and Kovacevic, [Ding'07]

Prior Work – Spectral Graph Transforms

- Designed in the spectral domain of the graph. Examples:
 - Diffusion Wavelets [Coifman and Maggioni 2006]
 - Spectral Wavelets on Graphs [Hammond et al. 2011]
- Spectral Wavelet transforms [Hammond et al. 2011]:
Design spectral kernels: $h(\lambda) : \sigma(G) \rightarrow \mathbb{R}$.



$$\mathbf{T}_h = h(\mathcal{L}) = \mathbf{U}h(\mathbf{\Lambda})\mathbf{U}^t$$

where

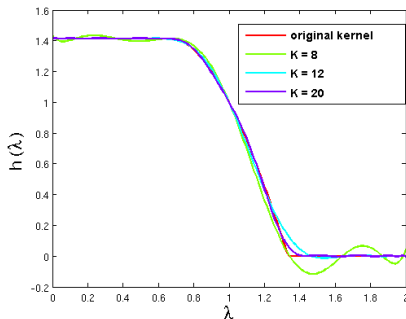
$$h(\mathbf{\Lambda}) = \text{diag}\{h(\lambda_i)\}$$

Spectral Graph Transforms Cont'd

- Output Coefficients:

$$\mathbf{w}_f = \mathbf{T}_h \mathbf{f} = \sum_{\lambda \in \sigma(G)} h(\lambda) \cdot \bar{f}(\lambda) \mathbf{u}_\lambda$$

- Polynomial kernel approximation:



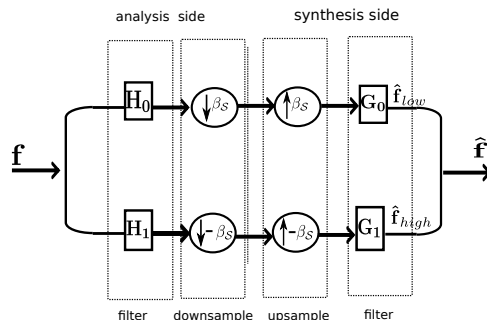
$$h(\lambda) \approx \sum_{k=0}^K a_k \lambda^k$$

$$\mathbf{T}_h \approx \sum_{k=0}^K a_k \mathcal{L}^k$$

K-hop localized: no spectral decomposition required.

Graph Filterbank Designs

- Formulation of critically sampled graph filterbank design problem
- Design filters using spectral techniques [Hammond et al. 2009].
- Orthogonal (not compactly supported) [IEEE TSP June 2012]
- Bi-Orthogonal (compactly supported) [IEEE TSP Oct 2013]



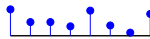
Downsampling/Upsampling in Graphs

Downsampling-upsampling operation:

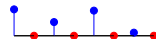
- Regular Signals:

$$f_{du}(n) = \begin{cases} f(n) & \text{if } n = 2m \\ 0 & \text{if } n = 2m + 1 \end{cases}$$

(a) regular signal



(b) regular signal after DU by 2

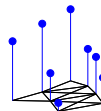


- Graph signals:

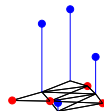
$$f_{du}(n) = \begin{cases} f(n) & \text{if } n \in \mathcal{S} \\ 0 & \text{if } n \notin \mathcal{S} \end{cases}$$

for some set \mathcal{S} .

(c) graph signal



(d) graph signal after DU by 2



- For regular signals DU by 2 operation is equivalent to $F_{du}(e^{j\omega}) = 1/2(F(e^{j\omega}) + F(e^{-j\omega}))$ in the DFT domain.
- What is the DU by 2 for graph signals in GFT domain?

Downsampling in Graphs

- Define $\mathbf{J}_\beta = \mathbf{J}_{\beta_H} = \text{diag}\{\beta_H(n)\}$.
- In vector form:

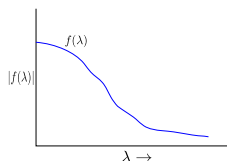
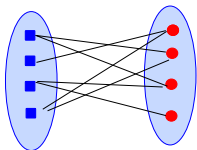
$$\begin{aligned}\mathbf{f}_{du} &= \frac{1}{2}(\mathbf{f} + \mathbf{J}_\beta \mathbf{f}) \\ &= \frac{1}{2}(\mathbf{f} + \tilde{\mathbf{f}})\end{aligned}$$

Downsampling in Graphs

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- **Spectral Folding** [4]: For a bipartite graph $\tilde{f}(\lambda) = f(2 - \lambda)$.

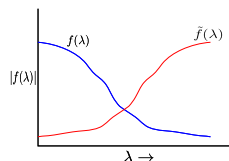
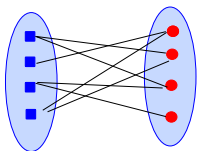


Downsampling in Graphs

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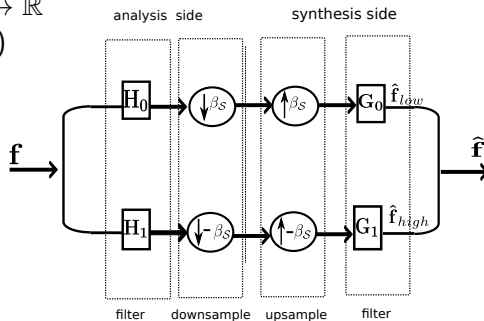
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- **Spectral Folding** [4]: For a bipartite graph $\tilde{f}(\lambda) = f(2 - \lambda)$.



Graph filterbanks

- Filters designed in spectral domain (as [Hammond et al, 2009])
- Analysis:
 - $h_i(\lambda) : \mathbb{R} \rightarrow \mathbb{R}$ for $i = 0, 1$
 - $\mathbf{H}_i = h_i(\mathcal{L}) = \mathbf{U} h_i(\mathbf{\Lambda}) \mathbf{U}^t$
- Synthesis:
 - $g_i(\lambda) : \mathbb{R} \rightarrow \mathbb{R}$
 - $\mathbf{G}_i = g_i(\mathcal{L})$



Wavelet filterbanks on bipartite graphs

- Aliasing Cancellation $\Rightarrow \mathbf{B} = 0$ if for all $\lambda \in \sigma(G)$:

$$B(\lambda) = g_1(\lambda)h_1(2 - \lambda) - g_0(\lambda)h_0(2 - \lambda) = 0$$

Wavelet filterbanks on bipartite graphs

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$$B(\lambda) = g_1(\lambda)h_1(2 - \lambda) - g_0(\lambda)h_0(2 - \lambda) = 0$$

- Perfect Reconstruction $\Rightarrow \mathbf{A} = c\mathbf{I}$ if for all $\lambda \in \sigma(G)$:

$$A(\lambda) = g_1(\lambda)h_1(\lambda) + g_0(\lambda)h_0(\lambda) = c$$

GraphBior design

- Analogous to CDF wavelet Filters [Narang and Ortega, IEEE TSP, 2013]

GraphBior design

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- Choose kernels, s.t.,

$$\begin{aligned}h_0(\lambda) &= g_1(2 - \lambda) \\ g_0(\lambda) &= h_1(2 - \lambda),\end{aligned}$$

for aliasing cancellation ($\mathbf{B} = 0$).

GraphBior design

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for aliasing cancellation ($\mathbf{B} = 0$).

- The PR condition ($\mathbf{A} = 0$) becomes:

$$\underbrace{h_1(\lambda)g_1(\lambda)}_{p(\lambda)} + \underbrace{h_1(2-\lambda)g_1(2-\lambda)}_{p(2-\lambda)} = c$$

GraphBior design

- Analogous to CDF wavelet Filters [Narang and Ortega, IEEE TSP, 2013]
- Choose kernels, s.t.,

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$$\underbrace{h_1(\lambda)g_1(\lambda)}_{p(\lambda)} + \underbrace{h_1(2 - \lambda)g_1(2 - \lambda)}_{p(2 - \lambda)} = c$$

- Design $p(\lambda)$ as a “maximally flat” polynomial and factorize into $h_1(\lambda)$, $g_1(\lambda)$ terms. Exact reconstruction with polynomial filter (compact support).

Bipartite Subgraph Decomposition

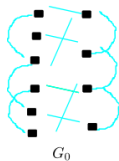
- But not all graphs are bipartite...

Bipartite Subgraph Decomposition

- But not all graphs are bipartite...
- Solution: “Iteratively” decompose non-bipartite graph G into K bipartite subgraphs:
 - each subgraph covers the same vertex set.
 - each edge in G belongs to exactly one bipartite graph.

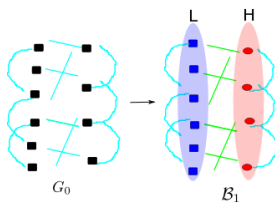
Bipartite Subgraph Decomposition

- Example of a 2-dimensional ($K = 2$) decomposition:



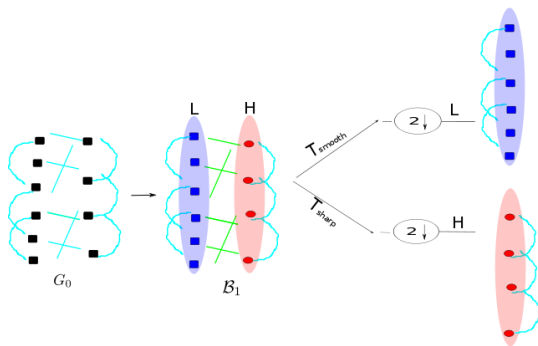
Bipartite Subgraph Decomposition

- Example of a 2-dimensional ($K = 2$) decomposition:



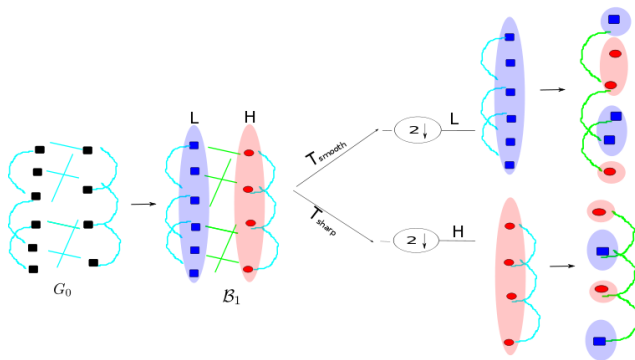
Bipartite Subgraph Decomposition

- Example of a 2-dimensional ($K = 2$) decomposition:



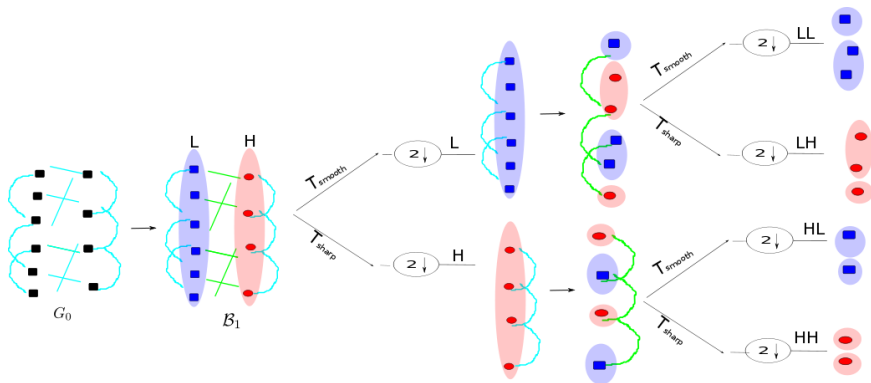
Bipartite Subgraph Decomposition

- Example of a 2-dimensional ($K = 2$) decomposition:



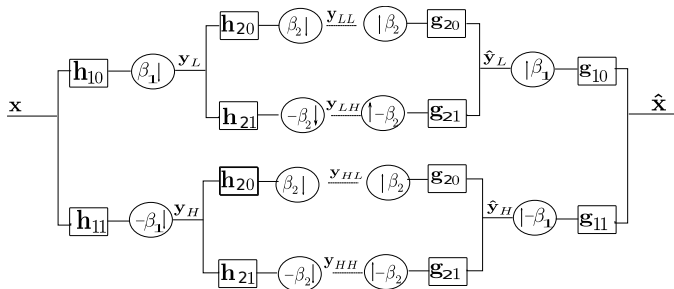
Bipartite Subgraph Decomposition

- Example of a 2-dimensional ($K = 2$) decomposition:



“Multi-dimensional” Filterbanks on graphs

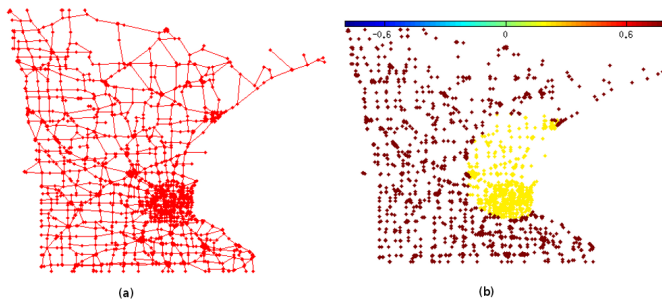
Two-dimensional two-channel filterbank on graphs:



Advantages:

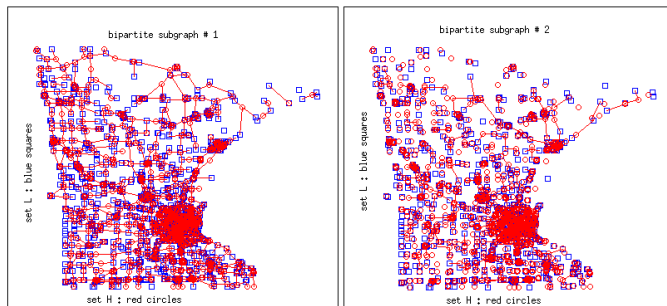
- Perfect reconstruction and orthogonal for *any* graph and *any* bpt decomposition.
- defined metrics to find "good" bipartite decompositions.

Example



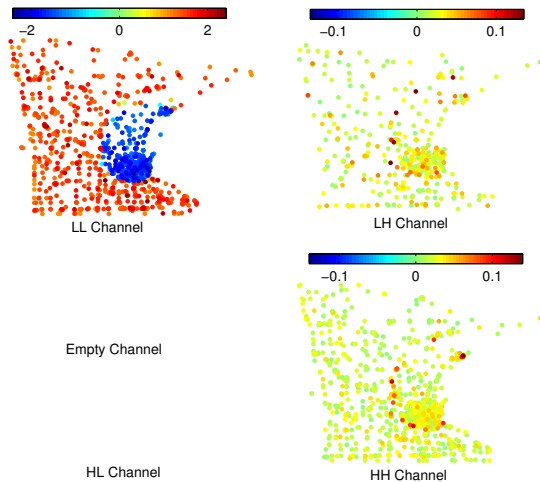
Minnesota traffic graph and graph signal

Example



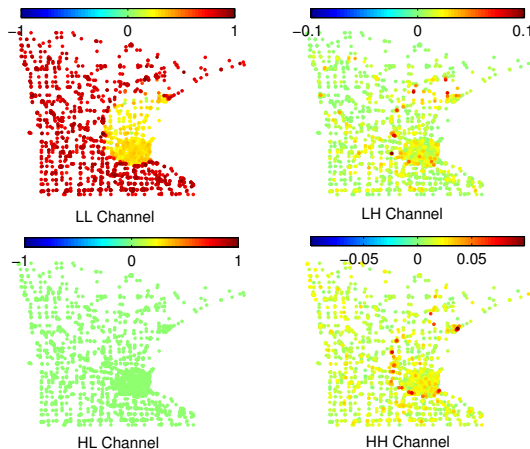
Bipartite decomposition

Example



Output coefficients of the proposed filterbanks with parameter $m = 24$.

Example



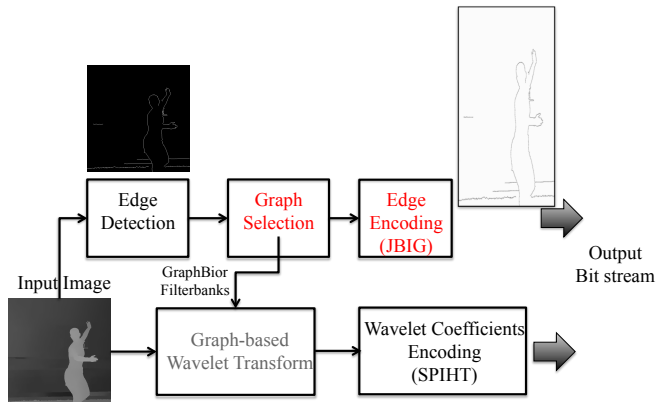
Reconstructed graph-signals for each channel.

Next Section

- 1 Introduction
- 2 Wavelet Transforms on Arbitrary Graphs
- 3 Applications**
- 4 Conclusions

Depth Image Coding [Narang, Chao and Ortega, 2013]

- Block Diagram



Depth Image Coding [Narang, Chao and Ortega, 2013]

CDF 9/7

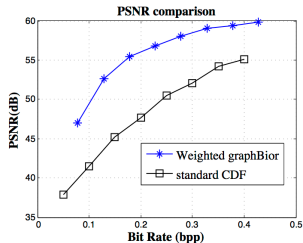


Graph 9/7



Depth Image Coding [Narang, Chao and Ortega, 2013]

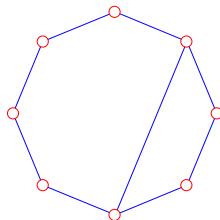
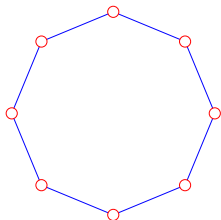
- Edge detection: Prewitt
- Laplacian Normalization: Random Walk Laplacian
- Filterbanks: GraphBior 4/3 and CDF 9/7
- Unreliable Link Weight: 0.01
- Transform level: 5
- Encoder: SPIHT



Next Section

- 1 Introduction
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What makes these “graph transforms”?



- Graph-based shift invariance:

$$\mathbf{H} = \sum_{k=0}^{L-1} \alpha_k \mathbf{L}^k \quad \text{or} \quad \mathbf{H} = \sum_{k=0}^{L-1} \alpha_k \mathbf{A}^k$$

- Graph Fourier Transform

$$\mathbf{H} = h(\mathcal{L}) = \mathbf{U}h(\mathbf{\Lambda})\mathbf{U}$$

Conclusions

- Extending signal processing methods to arbitrary graphs:
Downsampling, Space-frequency, Multiresolution, Wavelets
- Many open questions: very diverse types of graphs, results may apply to special classes only
- Outcomes
 - Work with massive graph-datasets: potential benefits of localized “frequency” analysis
 - Novel insights about traditional applications (image/video processing)
- To get started:
[Shuman, Narang, Frossard, Ortega, Vandergheysnt, SPM'2013]

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